



3  
POINTS

### CREW UPGRADE LIGHTNING REACTIONS

Once per game, when this aircraft is activated, you may discard the Ace Manoeuvre that was chosen for it during the Choose Manoeuvres phase and immediately choose another Ace Manoeuvre.



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3  
POINTS

### CREW UPGRADE EXPERT GUNNER

Once per game, when making a Strafing Run, you may add a +1 modifier to each of the Firepower dice when rolling to hit.



3  
POINTS

### CREW UPGRADE ACE GUNNA

Once per game, when targeting an enemy aircraft with Air-to-Air fire, this aircraft may re-roll any of the Firepower dice that roll a 1 to hit.



2  
POINTS

### CREW UPGRADE MASTER NAVIGATOR

Once per game, after completing its movement, you may move this aircraft one hex in any direction, effectively allowing you to adjust its final position (but not its facing).



2  
POINTS

### CREW UPGRADE STRATEGIC BOMMER

Once per game, when making a Bombing Run, you may add a +1 modifier to each of the Firepower dice when rolling to hit.