

ESTRAGON'S ISLAND

A WARHAMMER GAMES
MASTERED CAMPAIGN

Victory Conditions

The Victory Conditions for this campaign are very simple. There are five Items of Power hidden all over the island. Victory can be achieved by collecting three or more of these items, bringing them together in the same spot on the island's shoreline, and defending them there for 2 full Campaign Turns. After these turns, the army's ships return to pick up the surviving troops and the Items of Power and take them home. Thus is victory achieved. Allied players who together control three or more Items of Power may play for a joint victory in the same fashion.



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