

# WARHAMMER®

## GRUDGEMATCH CHALLENGE

**H**ear ye, hear ye,

I, \_\_\_\_\_, hereby CHALLENGE  
you, \_\_\_\_\_, and your so-called  
army to a full-fledged GRUDGEMATCH.

You have 1 full week after today ( \_/ \_/ \_ ) to accept the challenge and schedule round one. Your other options are to offer real world excuses about why you can't schedule the battle, or you can slink away like a yellow-bellied Snotling, leaving your pride behind you as you creep back under the pond scum that will hide you.

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## GRUDGEMATCH CHALLENGE SCORE SHEET

The army of \_\_\_\_\_ Player One versus the army of \_\_\_\_\_ Player Two

<b>Scenario 1 Results</b>		<b>Scenario 4 Results</b>	
Player One Victory Points	_____	Player One Victory Points	_____
Player Two Victory Points	_____	Player Two Victory Points	_____
<b>Scenario 2 Results</b>		<b>Scenario 5 Results</b>	
Player One Victory Points	_____	Player One Victory Points	_____
Player Two Victory Points	_____	Player Two Victory Points	_____
<b>Scenario 3 Results</b>		<b>Total Victory Points</b>	
Player One Victory Points	_____	Player One Total	_____
Player Two Victory Points	_____	Player Two Total	_____

To determine Victory Points for Scenarios 1-4, use the standard measures found in your Warhammer rulebook on p. 198. Scenario 5 uses most of the same measures but has some additional bonuses.

<b>RESULTS</b>		Difference in Victory Points
<b>Winner:</b>	_____	_____
<b>Loser:</b>	_____	_____

To determine the difference in Victory Points, deduct your foe's Victory Points total from your own.