

Beginner's Path to Glory

V1.3

A small-scale campaign for new players



By ExtraBushyBeards

What is this?

- Players create their own warbands and fight each other in different scenarios to win glory in the eyes of their gods
- Every scenario used in this campaign is fully explained in the General's Handbook
- To win the campaign, a players must win a battle with his/her warband possessing 5 or more Glory Points
- Glory Points are gained by playing games:
 - 1 point for a loss or a draw
 - D3 points for a victory
- After each battle you may choose one of the following:
 - Roll for additional Followers
 - Roll for a Champion Reward
 - Roll for a Follower Reward



Creating a Warband

- First of all the players must decide their Allegiance, the faction they are sworn to:

Free Peoples

Slaves to Darkness

Duardin

Tomb Kings

Seraphon

Stormcast Eternals

Wanderer Aelves

Ogors

Beastmen

Greenskinz

Ironjaws

Sylvaneth

Skaven

Fyreslayers

- Choose a **champion** for your warband
- Roll a dice to generate your **starting followers** from your faction's Follower lists. *Re-roll any Hero Followers that your warband already contains!*
- Organize your followers into **units**. You are allowed to combine multiple rolls of the same follower type into a single unit.
- Finally, give your warband a **name**, one that will inspire respect and dread in your rivals!



Choosing Your Battles

- Find a willing opponent from among the other participants of this campaign
- Roll a D6 and see below to determine the scenario for your battle:

1 Beast's Lair



2 War of Storms



3 Consumed



4 Into the Realm of Fire



5 Gifts From the Heavens



6 The Monolith





Champion Rewards



2D6 Result

2 Dark Destiny: The champion is fated to die an ignoble death. If the champion is ever slain, you lose D3 Glory Points and replace him with a new similar champion (without any rewards whatsoever).

3 Too Angry To Die: Do not remove this champion if they are slain. They carry on until your following hero phase, at which point they finally collapse and are removed.

4 Heroic Battle Cry: Once per battle in your hero phase your champion can make a heroic battle cry. If they do so, add 1 to hit rolls for your champion and all units from their warband for the rest of the turn.

5 Mighty Blow: Pick one weapon used by the champion (you cannot pick a mount). Improve the Rend characteristic of the picked weapon by one.

6 Extraordinary Endurance: Your champions gains +1 Wound.

7 Stalwart: Add 1 to the Bravery of your champion and any units from your warband within 8" of the champion in the battleshock phase.

8 Master-crafted Armour: Re-roll failed save rolls for your champion.

9 Second Wind: Once per battle, in your hero phase, you can heal D6 Wounds that have been suffered by your champion.

10 Furious Charge: Add 1 to all wound rolls made for your champion in the same turn that they charge.

11 Might Is Right: Add 1 to all hit rolls for your champion if the target has a Wounds characteristic of less than 5.

12 Favoured By Fate: If your champion is slain, roll a D6. On a result of 4 or more the champion remains on the table with 1 Wound remaining.



Follower Rewards

D6 Result

1 Iron Discipline: This unit never has to take battleshock tests.

2 Furious Advance: Once per battle this unit automatically charges full 12”.

3 Sworn Guardians: Once per battle in your hero phase you can declare that this unit will prove their devotion to their champion. You can re-roll any failed wound rolls for the unit for the rest of the turn.

4 Vendetta: At the start of the first battleround, pick an enemy unit. This unit adds 1 to all hit rolls for attacks that they make against chosen enemy unit.

5 All-out Defence: In your hero phase you can declare that this unit is adapting a defensive formation. If you do so, the unit cannot run or charge but re-rolls failed save rolls until your next hero phase.

6 Blades of Fury: Once per battle, you can add 1 to the Attacks characteristic of any melee weapons used by this unit for the duration of one combat phase.



Free Peoples

| Champion | Followers |
|-----------------------------|------------------|
| Empire Captain (on griffon) | 2 units (1 unit) |
| Battlemage | 3 units |
| Warrior Priest | 3 units |
| Witch Hunter | 3 units |
| Master Engineer | 3 units |

| D6 | Followers |
|-----|--------------------------|
| 1-2 | 10 Freeguild Guard |
| 3 | 10 Freeguild Handgunners |
| 4 | 5 Freeguild Pistoliers |
| 5 | 10 Freeguild Greatswords |
| 6 | 4 Freeguild Knights |

| D6 | Hero Followers |
|-----|------------------------------|
| 1 | Master Engineer |
| 2 | Witch Hunter or Battlemage |
| 3-4 | 1 Warmachine |
| 5 | Warrior Priest or Battlemage |
| 6 | Empire Captain |





Slaves to Darkness

| Champion | Followers |
|------------------|-----------|
| Chaos Lord | 1 unit |
| Chaos Sorcerer | 2 units |
| Slaughterpriest | 2 units |
| Exalted Champion | 3 units |

| D6 | Followers |
|----|---------------------|
| 1 | 10 Bloodreavers |
| 2 | 10 Marauders |
| 3 | 5 Chaos Warriors |
| 4 | 5 Marauder Horsemen |
| 5 | 1 Chaos Chariot |
| 6 | 3 Chaos Knights |

| D6 | Hero Followers |
|-----|------------------|
| 1 | Chaos Spawn |
| 2 | Exalted Champion |
| 3-4 | Chaos Sorcerer |
| 5 | Slaughterpriest |
| 6 | Chaos Lord |





Duardin

| Champion | Followers |
|-------------|-----------|
| Warden King | 1 unit |
| Runelord | 2 units |
| Cogsmith | 3 units |
| Unforged | 3 units |

| D6 | Followers |
|----|--------------------------------|
| 1 | 10 Miners |
| 2 | 10 Quarrelers or 10 Thunderers |
| 3 | 10 Warriors |
| 4 | 10 Longbeards or 10 Slayers |
| 5 | 10 Ironbreakers |
| 6 | 10 Hammerers |

| D6 | Hero Followers |
|-----|----------------|
| 1 | Unforged |
| 2 | Cogsmith |
| 3-4 | 1 Warmachine |
| 5 | Runelord |
| 6 | Warden King |





Tomb Kings

| Champion | Followers |
|-----------------|-----------|
| Tomb King | 2 units |
| Casket of Souls | 2 units |
| Liche Priest | 3 units |
| Necrotect | 3 units |

| D6 | Followers |
|----|---|
| 1 | 10 Skeleton Archers |
| 2 | 10 Skeleton Warriors |
| 3 | 10 Skeleton Warriors or 2 Tomb Swarm |
| 4 | 10 Tomb Guard |
| 5 | 2 Ushabti or 1 Tomb Scorpion |
| 6 | 4 Skeleton Horsemen or 1 Skeleton Chariot |

| D6 | |
|-----|-----------------|
| 1-2 | Necrotect |
| 3-4 | Liche Priest |
| 5 | Casket of Souls |
| 6 | Tomb King |





Seraphon

| Champion | Followers |
|------------------|-----------|
| Slann Starmaster | 1 unit |
| Saurus Oldblood | 2 units |
| Skink Priest | 3 units |
| Skink Chief | 3 units |

| D6 | Followers |
|-----|--------------------|
| 1-2 | 10 Skinks |
| 3-4 | 10 Saurus Warriors |
| 5 | 2 Jungle Swarm |
| 6 | 10 Temple Guard |

| D6 | Hero Followers |
|-----|------------------|
| 1-2 | Skink Chief |
| 3-4 | Skink Priest |
| 5 | Saurus Oldblood |
| 6 | Slann Starmaster |





Stormcast Eternals

| Champion | Followers |
|---------------------------|-----------|
| Lord-Celestant on Dracoth | 1 unit |
| Lord-Castellant | 2 units |
| Knight-Vexillor | 3 units |

| D6 | Followers |
|-----|---------------|
| 1 | 5 Liberators |
| 2 | 3 Prosecutors |
| 3-4 | 5 Liberators |
| 5 | 5 Judicators |
| 6 | 3 Paladins |

| D6 | Hero Followers |
|-----|---------------------------|
| 1-2 | Knight-Vexillor |
| 3-4 | Lord-Castellant |
| 5-6 | Lord-Celestant on Dracoth |





Wanderer Aelves

| Champion | Followers |
|--------------------------------------|-----------|
| Sisters of Twilight on Forest Dragon | 1 unit |
| Waystrider | 2 units |
| Spellweaver | 3 units |

| D6 | Followers |
|-----|------------------------|
| 1 | 10 Dryads |
| 2 | 10 Wardancers |
| 3-4 | 10 Glade Guard |
| 5 | 5 Sisters of the Thorn |
| 6 | 6 Waywatchers |

| D6 | Hero Followers |
|-----|--------------------------------------|
| 1-2 | Spellweaver |
| 3-4 | Waystrider |
| 5-6 | Sisters of Twilight on Forest Dragon |





Ogors

| Champion | Followers |
|----------|-----------|
| Tyrant | 1 unit |
| Butcher | 2 units |
| Hunter | 3 units |

| D6 | Followers |
|-----|----------------|
| 1-2 | 3 Ogors |
| 3-4 | 3 Leadbelchers |
| 5-6 | 2 Ironguts |

| D6 | Hero Followers |
|-----|----------------|
| 1-2 | Hunter |
| 3-4 | Butcher |
| 5-6 | Tyrant |





Beastmen

| Champion | Followers |
|-------------------|-----------|
| Doombull | 1 unit |
| Beastlord | 2 units |
| Great Bray-Shaman | 3 units |

| D6 | Followers |
|-----|-----------------|
| 1 | 10 Ungors |
| 2 | 10 Chaos Hounds |
| 3-4 | 10 Gorgs |
| 5 | 10 Bestigors |
| 6 | 3 Bullgors |

| D6 | Hero Followers |
|-----|-------------------|
| 1-2 | Great Bray-Shaman |
| 3-4 | Beastlord |
| 5 | 1 Monster |
| 6 | Doombull |





Greenskinz

| Champion | Followers |
|---------------------------|------------------|
| Orruk Warboss (on Wyvern) | 2 units (1 unit) |
| Orruk Great Shaman | 2 units |
| Grot Warboss | 3 units |
| Grot Shaman | 3 units |

| D6 | Followers |
|----|--|
| 1 | 10 Gitmob Grots or 10 Moonclan Grots |
| 2 | 5 Grot Wolf Riders or 1 Orruk Boar Chariot |
| 3 | 10 Orruks |
| 4 | 5 Grot Spider Riders or 5 Grot Squig Hoppers |
| 5 | 5 Orruk Boar Boyz or 10 Orruks |
| 6 | 3 Troggoths or 3 Grot Fanatics |

| D6 | Hero Followers |
|-----|---------------------------|
| 1 | Grot Shaman |
| 2 | Grot Warboss |
| 3-4 | 1 Monster or 1 Warmachine |
| 5 | Orruk Great Shaman |
| 6 | Orruk Warboss |





Ironjaws

| Champion | Followers |
|------------------|-----------|
| Orruk Megaboss | 1 unit |
| Weirdnob Shaman | 2 units |
| Orruk Warchanter | 2 units |

| D6 | Followers |
|-----|------------------|
| 1-2 | 10 Orruk Ardboys |
| 3-4 | 3 Orruk Brutes |
| 5-6 | 2 Gore-gruntas |

| D6 | Hero Followers |
|-----|------------------|
| 1-2 | Orruk Warchanter |
| 3-4 | Weirdnob Shaman |
| 5-6 | Orruk Megaboss |





Sylvaneth

| Champion | Followers |
|----------------------------|-----------|
| Spirit of Durthu | 1 unit |
| Treelord Ancient | 1 unit |
| Treelord | 2 units |
| Branchwych or Branchwraith | 3 units |

| D6 | Followers |
|-----|-------------------|
| 1-3 | 10 Dryads |
| 4 | 5 Tree-Revenants |
| 5 | 5 Spite-Revenants |
| 6 | 3 Kurnoth Hunters |

| D6 | Hero Followers |
|-----|----------------------------|
| 1-2 | Branchwych or Branchwraith |
| 3-4 | Treelord |
| 5 | Treelord Ancient |
| 6 | Spirit of Durthu |





Fyreslayers

| Champion | Followers |
|----------------------------------|------------------|
| Auric Runefather (on Magmadroth) | 2 units (1 unit) |
| Auric Runeson | 2 units |
| Auric Runemaster | 3 units |
| Auric Runesmiter | 3 units |

| D6 | Followers |
|-----|--------------------------|
| 1-2 | 10 Vulkite Berzerkers |
| 3-4 | 5 Auric Hearthguard |
| 5-6 | 5 Hearthguard Berzerkers |

| D6 | Hero Followers |
|-----|---------------------|
| 1-2 | Grimwrath Berzerker |
| 3 | Auric Runesmiter |
| 4 | Auris Runemaster |
| 5 | Auric Runeson |
| 6 | Auric Runefather |





Skaven

| Champion | Followers |
|-------------------------------|------------------|
| Skaven Warlord | 2 units |
| Grey Seer (on Screaming Bell) | 2 units (1 unit) |
| Arch-Warlock | 3 units |
| Packmaster | 3 units |
| Plague Priest | 3 units |

| D6 | Followers |
|-----|---|
| 1-3 | 10 Clanrats |
| 4 | 5 Skryre Acolytes / 10 Giant Rats / 10 Plague Monks / 10 Night Runners |
| 5 | 3 Warplock Jezzails / 1 Weapon Team / 3 Rat Swarms / 5 Plague Censer Bearers / 5 Gutter Runners |
| 6 | 10 Stormvermin / 2 Rat Ogors / 1 Stormfiend |

| D6 | Hero Followers |
|-----|---|
| 1-2 | Warlock Engineer / Packmaster / Plague Priest |
| 3-4 | 1 Warmachine or 1 Monster |
| 5-6 | Skaven Warlord / Arch-Warlock / Grey Seer / Skaven Assassin |



Naming Your Heroes

Free Peoples

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|-----------|-----|----------|
| 2 | Pieter | 2 | Kaput- | 2 | -schloss |
| 3 | Erich | 3 | Auser- | 3 | -tanzer |
| 4 | Helmut | 4 | Haus- | 4 | -dorf |
| 5 | Sigfried | 5 | Neben- | 5 | -ganger |
| 6 | Hansel | 6 | Grunen- | 6 | -pferd |
| 7 | Heinrich | 7 | Sauber- | 7 | -hoff |
| 8 | Dietrich | 8 | Guten- | 8 | -essen |
| 9 | Luthor | 9 | Kranken- | 9 | -freund |
| 10 | Wilhelm | 10 | Franken- | 10 | -strudel |
| 11 | Johann | 11 | Schelcht- | 11 | -bier |
| 12 | Karl | 12 | Reich- | 12 | -man |

Naming Your Heroes

Slaves to Darkness

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|--------|-----|----------|
| 2 | Rhok | 2 | Fate- | 2 | -kill |
| 3 | Cilus | 3 | War- | 3 | -knowing |
| 4 | Kreld | 4 | Hack- | 4 | -sworn |
| 5 | Lolf | 5 | Blood- | 5 | -bound |
| 6 | Jern | 6 | Blast- | 6 | -mind |
| 7 | Rorfar | 7 | Mad- | 7 | -master |
| 8 | Erebus | 8 | Sly- | 8 | -brain |
| 9 | Kharn | 9 | Warp- | 9 | -spawn |
| 10 | Marduk | 10 | Zeal- | 10 | -brood |
| 11 | Vorax | 11 | Sharp- | 11 | -wit |
| 12 | Asavar | 12 | Un- | 12 | -speaker |

Naming Your Heroes

Duardin

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|-------------------|-----|---------|
| 2 | Thorgrim | 2 | [First Name]-sson | 2 | -beard |
| 3 | Alarik | 3 | Bronze- | 3 | -axe |
| 4 | Gruler | 4 | Iron- | 4 | -hammer |
| 5 | Balik | 5 | [First Name]-sson | 5 | -bearer |
| 6 | Dorri | 6 | Grudge- | 6 | -keeper |
| 7 | Burlok | 7 | Gold- | 7 | -mane |
| 8 | Garin | 8 | Silver- | 8 | -hold |
| 9 | Furgil | 9 | Oath- | 9 | -seeker |
| 10 | Gotrek | 10 | Granite- | 10 | -shield |
| 11 | Hadrin | 11 | Stone- | 11 | -helm |
| 12 | Morgrim | 12 | [First Name]-sson | 12 | -slayer |

Naming Your Heroes

Tomb Kings

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|-----------|-----|----------------|
| 2 | Mekh | 2 | Ruler | 2 | of War |
| 3 | Neheb | 3 | Destroyer | 3 | of Peace |
| 4 | Khaba | 4 | Overseer | 4 | of Chariots |
| 5 | Khufu | 5 | Architect | 5 | of Sand |
| 6 | Sahure | 6 | Conqueror | 6 | of Empires |
| 7 | Sinuhe | 7 | Son | 7 | of Tits & Wine |
| 8 | Ramses | 8 | Emperor | 8 | of Foes |
| 9 | Imhotep | 9 | Master | 9 | of Blades |
| 10 | Menhumotep | 10 | Chosen | 10 | of Undeath |
| 11 | Sebkay | 11 | King | 11 | of Himself |
| 12 | Settra | 12 | Demigod | 12 | of Gods |

Naming Your Heroes

Seraphon

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|---------|-----|-----------|
| 2 | Xipil | 2 | Star- | 2 | -shepherd |
| 3 | Kroq | 3 | Heaven- | 3 | -seer |
| 4 | Tza-inzi | 4 | Sky- | 4 | -guard |
| 5 | Mazdatoc | 5 | Daemon- | 5 | -breaker |
| 6 | Nochtli | 6 | Comet- | 6 | -bender |
| 7 | Tototl | 7 | Temple- | 7 | -warrior |
| 8 | Inzitoc | 8 | Cosmos- | 8 | -banisher |
| 9 | Tanadul | 9 | Ever- | 9 | -master |
| 10 | Teihsi | 10 | Fire- | 10 | -keeper |
| 11 | Mahegla | 11 | Gate- | 11 | -warden |
| 12 | Ushraz | 12 | All- | 12 | -smith |

Naming Your Heroes

Stormcast Eternals

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|----------|-----|-----------|
| 2 | Cassius | 2 | Storm- | 2 | -splitter |
| 3 | Remulus | 3 | Light- | 3 | -banisher |
| 4 | Primus | 4 | Azyr- | 4 | -dweller |
| 5 | Galerius | 5 | Sky- | 5 | -breaker |
| 6 | Titus | 6 | Aelf- | 6 | -warden |
| 7 | Sextus | 7 | Slave- | 7 | -kin |
| 8 | Octavius | 8 | Man- | 8 | -piercer |
| 9 | Manius | 9 | Death- | 9 | -wing |
| 10 | Tertius | 10 | Twin- | 10 | -born |
| 11 | Quintus | 11 | Heaven- | 11 | -brother |
| 12 | Augustus | 12 | Thunder- | 12 | -lord |

Naming Your Heroes

Wanderer Aelves

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|---------|-----|-------------|
| 2 | Tanariel | 2 | Forest- | 2 | -warrior |
| 3 | Aleelas | 3 | Glade- | 3 | -seeker |
| 4 | Thaurin | 4 | Meadow- | 4 | -finder |
| 5 | Aengenin | 5 | Green- | 5 | -watcher |
| 6 | Nedelorn | 6 | Moss- | 6 | -strider |
| 7 | Ervond | 7 | Way- | 7 | -stalker |
| 8 | Fauadan | 8 | Branch- | 8 | -singer |
| 9 | Aendal | 9 | Path- | 9 | -guardian |
| 10 | Enildol | 10 | Earth- | 10 | -speaker |
| 11 | Teclis | 11 | Shadow- | 11 | -wrath |
| 12 | Aenarion | 12 | Ever- | 12 | -queen/king |

Naming Your Heroes

Ogors

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|---------|-----|----------|
| 2 | Blurot | 2 | Man- | 2 | -tooth |
| 3 | Nik | 3 | Gut- | 3 | -eater |
| 4 | Grukag | 4 | Maw- | 4 | -seeker |
| 5 | Elozar | 5 | Iron- | 5 | -gut |
| 6 | Orag | 6 | Hunger- | 6 | -jaw |
| 7 | Megut | 7 | Death- | 7 | -tamer |
| 8 | Zuazar | 8 | Frost- | 8 | -slayer |
| 9 | Trekig | 9 | Doom- | 9 | -dealer |
| 10 | Enk | 10 | Beast- | 10 | -gorger |
| 11 | Naezar | 11 | Gold- | 11 | -crusher |
| 12 | Gorfang | 12 | King- | 12 | -belly |

Naming Your Heroes

Beastmen

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|---------|-----|---------|
| 2 | Tholax | 2 | War- | 2 | -eye |
| 3 | Malog | 3 | Gray- | 3 | -horn |
| 4 | Korzuk | 4 | Gloom- | 4 | -hoof |
| 5 | Targhar | 5 | Giant- | 5 | -hunter |
| 6 | Zhanec | 6 | Rot- | 6 | -fist |
| 7 | Taalar | 7 | Pyre- | 7 | -pelt |
| 8 | Northoz | 8 | Grim- | 8 | -scar |
| 9 | Gurgag | 9 | Fallen- | 9 | -fur |
| 10 | Bazraok | 10 | Man- | 10 | -hide |
| 11 | Ghirkar | 11 | Rough- | 11 | -slayer |
| 12 | Malagor | 12 | Rust- | 12 | -snout |

Naming Your Heroes

Greenskinz

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|----------|-----|---------|
| 2 | Krog | 2 | Squig- | 2 | -doom |
| 3 | Bourg | 3 | Grot- | 3 | -face |
| 4 | Grolo | 4 | Iron- | 4 | -claw |
| 5 | Grug | 5 | Git- | 5 | -jaw |
| 6 | Kurbag | 6 | Stuntie- | 6 | -git |
| 7 | Oggar | 7 | 'Ard- | 7 | -hide |
| 8 | Urgnar | 8 | Boss- | 8 | -hand |
| 9 | Luzgar | 9 | 'Shroom- | 9 | -basha |
| 10 | Volmog | 10 | Giant- | 10 | -gut |
| 11 | Azrod | 11 | Swift- | 11 | -choppa |
| 12 | Gorbad | 12 | Weird- | 12 | -boy |

Naming Your Heroes

Ironjaws

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|---------|-----|---------|
| 2 | Urgluk | 2 | Weird- | 2 | -rippa |
| 3 | Bolgrog | 3 | Bone- | 3 | -claw |
| 4 | Arrgard | 4 | Smash- | 4 | -jaw |
| 5 | Brug | 5 | Gore- | 5 | -'ead |
| 6 | Garskrak | 6 | Skull- | 6 | -cutta |
| 7 | Garaghak | 7 | Rust- | 7 | -boot |
| 8 | Grukk | 8 | Crush- | 8 | -guts |
| 9 | Vargall | 9 | Mega- | 9 | -slica |
| 10 | Gazbag | 10 | Tender- | 10 | -fist |
| 11 | Murgor | 11 | 'Ard- | 11 | -boss |
| 12 | Morkrog | 12 | Boss- | 12 | -choppa |

Naming Your Heroes

Sylvaneth

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|--------|-----|----------|
| 2 | Almoris | 2 | Moss- | 2 | -bark |
| 3 | Antiope | 3 | Wild- | 3 | -root |
| 4 | Kerokeis | 4 | Sap- | 4 | -twig |
| 5 | Nettelis | 5 | Weald- | 5 | -mane |
| 6 | Diptera | 6 | Rain- | 6 | -thicket |
| 7 | Mediola | 7 | Gray- | 7 | -oak |
| 8 | Laevis | 8 | Gnarl- | 8 | -trunk |
| 9 | Berberis | 9 | Old- | 9 | -branch |
| 10 | Trillis | 10 | Noble- | 10 | -beard |
| 11 | Innoxia | 11 | Mist- | 11 | -leaf |
| 12 | Exima | 12 | Ever- | 12 | -crown |

Naming Your Heroes

Fyreslayers

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|--------|-----|---------|
| 2 | Angan | 2 | Skull- | 2 | -beard |
| 3 | Torhad | 3 | Titan- | 3 | -doom |
| 4 | Hirak | 4 | Doom- | 4 | -blade |
| 5 | Berif | 5 | Gore- | 5 | -seeker |
| 6 | Fulom | 6 | Sure- | 6 | -foot |
| 7 | Karain | 7 | Fire- | 7 | -warden |
| 8 | Gilmar | 8 | Lodge- | 8 | -slayer |
| 9 | Arrim | 9 | Giant- | 9 | -axe |
| 10 | Thovik | 10 | Half- | 10 | -hunter |
| 11 | Azbar | 11 | Gold- | 11 | -smith |
| 12 | Dungi | 12 | Ur- | 12 | -mane |

Naming Your Heroes

Skaven

| 2D6 | First Name | 2D6 | Sur- | 2D6 | -name |
|-----|------------|-----|----------|-----|----------|
| 2 | Skrus | 2 | Mad- | 2 | -eye |
| 3 | Lashin | 3 | Sneak- | 3 | -tail |
| 4 | Ulcic | 4 | Gloom- | 4 | -paw |
| 5 | Ditz | 5 | Chisel- | 5 | -mind |
| 6 | Hikch | 6 | Rot- | 6 | -chitter |
| 7 | Kutx | 7 | Gray- | 7 | -brain |
| 8 | Zulrat | 8 | Rust- | 8 | -scar |
| 9 | Sceek | 9 | Chitter- | 9 | -fur |
| 10 | Zedax | 10 | Man- | 10 | -hide |
| 11 | Fugrat | 11 | Rough- | 11 | -stabber |
| 12 | Azock | 12 | Warp- | 12 | -whisker |