

# Iron Orc Overseer

<b>Cost to Hire:</b>	60pg
<b>Upkeep:</b>	40pg
<b>Rating:</b>	15

*Iron Orc Overseers provide solid leadership to Greenskin parties, but only put up with the rabble for a price. They can otherwise be found with other evil parties.*

## Special Rules

Any friendly Orc and Goblin warriors within 6" do not suffer from Poor Discipline.

If the leader of the party is a goblin and is taken Out of Action, the Iron Orc Overseer immediately gains the Leader special rule. If the goblin does not permanently die, the Iron Orc Overseer loses the Leader special rule. If the goblin does die, the Iron Orc Overseer keeps the Leader special rule.

## Maximum Statistics

<b>Profile</b>	<b>M</b>	<b>WS</b>	<b>BS</b>	<b>S</b>	<b>T</b>	<b>W</b>	<b>I</b>	<b>A</b>	<b>Ld</b>
Iron Orc	4	7	6	5	6	3	5	4	9

## Equipment

Heavy Armour, Helmet, Two axes or Double-handed Weapon

## Warrior Profile

### Iron Orc Overseer

<b>M</b>	<b>WS</b>	<b>BS</b>	<b>S</b>	<b>T</b>	<b>W</b>	<b>I</b>	<b>A</b>	<b>Ld</b>
4	4	3	4	4	1	2	1	7

**Skills** – Combat, Strength, Speed