

CHALICE OF USHORAN

Believed to be a manifestation of the sacred cup held by Ushoran, this bone-wrought goblet is continually filled with the blood of those slain in its presence. When the gore inside overflows, the Flesh-eaters upon whom it slops are bestowed with unnatural vitality, their most grievous wounds healing and their dead rising to fight once more.

DESCRIPTION

A Chalice of Ushoran is a single model.

MAGIC

Summon Chalice of Ushoran: *The abhorrant conjures forth an ensorcelled chalice of bone from which his raving subjects can sup.*

Summon Chalice of Ushoran has a casting value of 6. Only Nagash, Supreme Lord of the Undead and **ABHORRANTS** can attempt to cast this spell. If successfully cast, set up a Chalice of Ushoran model wholly within 24" of the caster.

ABILITIES

Soul Stealer: *When a creature falls in battle, their screaming essence is trapped by the Chalice of Ushoran, and can be used to heal the wounds suffered by nearby Flesh-eaters.*

Keep track of the number of models that are slain within 12" of this model each turn. At the end of each turn, roll a dice for each model that was slain within 12" of this model during that turn. For each 4+ heal 1 wound allocated to 1 **FLESH-EATER COURTS** model within 12" of this model, or return 1 slain model to 1 **FLESH-EATER COURTS** unit with a Wounds characteristic of 1 that is wholly within 12" of this model.