

# CADAVEROUS BARRICADE

With a word of command the buried dead are brought writhing to the surface. The corpses of those who once served Ushoran rise up from the grave, dragging with them the detritus of their forgotten civilisation, and with lifeless hands they claw at the living who draw too near.

## DESCRIPTION

A Cadaverous Barricade is a single model.

## MAGIC

**Summon Cadaverous Barricade:** *The wizard snaps a fallen branch in half and hurls it to the ground. In moments it sprouts into a horrific bulwark.*

Summon Cadaverous Barricade has a casting value of 5. Only Nagash, Supreme Lord of the Undead and **ABHORRANTS** can attempt to cast this spell. If successfully cast, set up a Cadaverous Barricade model wholly within 24" of the caster and more than 1" from any enemy units.

## ABILITIES

**Grasping Hands:** *The animated corpses trapped in a Cadaverous Barricade grab at any living creature that approaches too closely.*

If a model starts a move within 3" of this model, halve the distance that model can move when it makes that move. **DEATH** units are not affected by this ability.

**Grisly Obstacle:** *Creatures that are desperate enough can find cover behind a Cadaverous Barricade.*

When a missile weapon targets a unit that has all of its models within 1" of this model, then the target unit receives the benefit of cover if the attacking model is closer to this model than it is to the target unit.